## 1st Bulletin

## Date

Location

## Organizer

Program

## 24 \& 12 hours relay and individual competition



30 June 2018 (Saturday) - 1 July (Sunday)
Pusztamarót campsite ( $47^{\circ} 41^{\prime} 18^{\prime \prime}$ É; $18^{\circ} 31^{\prime} 12^{\prime \prime}$ K)


## TIPO TKE, Tájoló Erdei és Tájékozódási Sportok Alapítvány

Main organizers: Zoltán Szlávik, Péter Szakál (KAL), Course setter: Zoltán Miháczi, Controller: Gábor Somlay, Secretary: Zoltán Miháczi, Map: Attila Molnár, Press preparations: Martin Hajdu, SI development: Róbert Miskó, SI maintenance: Áron Karakai, Accomodation and finance: Miklós Bogdány, Start: Péter Szakál (KAL), Finish: Zoltán Dankó, Control setting: László Ipsics, Prizes: Fanni, Máthé, Speaker: Zoltán Szlávik

| 2018.06.29 | $12: 00$ | Opening of the Competition Center |
| :--- | :--- | :--- |
| 2018.06.30 | $10: 00$ | Mass start of the $24 / 12 \mathrm{~h}$ relay and individual races |
| 2018.06 .30 | $22: 00$ | Price giving of the 12 h relay and individual races |
| 2018.07 .01 | $10: 00$ | Price giving of the 24 h relay and individual races |

10:00 Price giving of the 24 h relay and individual races


A team consists of 5 or 6 members. All competitors must be older than 15 years. The members of a team can register from different clubs. At least 1 woman and 1 senior or junior member (younger than 19 or older than 35 years) required in each teams. Those teams which do not fulfil these criteria can participate in the competition without final ranking.

## 3. Entry

The following details required for the entry of a team: name of the team (club name or any invented name); name of team members in the order of running with SI card numbers.

## 4. Order of running and bib numbers

Keeping the order of running within a team as stated is obligatory until the end of the competition otherwise the team will be disqualified. Bib numbers should be well visible on the dress. The order of running is marked by the first 6 letters of the alphabet.

| Runners | 1 st | 2 nd | 3 rd | 4 th | 5 th | $6^{\text {th }}$ |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Bib | ${ }^{* * *} \mathrm{~A}$ | ${ }^{* * *} \mathrm{~B}$ | ${ }^{* * *} \mathrm{C}$ | ${ }^{* * *} \mathrm{D}$ | ${ }^{* * *} \mathrm{E}$ | ${ }^{* * *} \mathrm{~F}$ |

*** means the bib number of team given
5. Competition schedule

### 5.1 Mass start

The mass start takes place at 10 am on Saturday. The first runners must check-in 2 minutes before the start latest next to their maps in the mass start area.

### 5.2 Changeover

The general relay rules are valid for the competition. The cyclic relay means that after the 6 th runner the 1stone follows again. The pick-up of the map is done self after completing the obligatory short running track between the changing area and the map tent. Maps are collected in the finish after completing each course. Team leaders can collect all the maps 1 hour after the end of the competition. Disregarding of the rules result in disqualification.

### 5.3 Courses

## Start course

The first and the second runners complete farsta type courses.

| Category/Code | Number of courses | Difficulty level | Winning time |
| :---: | :---: | :---: | :---: |
| SF | 1 | medium | 30 min |

After completing the start course every team has its own pool of different day courses available, every runner can choose between 4 different categories.

## Day courses

| Category/Code | Number of courses | Difficulty level | Winning time |
| :---: | :---: | :---: | :---: |
| LD | 3 | difficult | 60 min |
| LE | 4 | easy | 55 min |
| SD | 4 | difficult | 40 min |
| SE | 4 | easy | 35 min |

At dusk every team has to absolve 2 "twilight" courses even if not all the day courses have been finished yet. The specific time when a team has to switch over to the twilight course will be announced around 6 pm . If a team has completed all the day courses before the announcement,
the twilight courses can be started earlier.

## Twighlight courses

Category/Code Number of courses
LT 1

Difficulty level easy easy

Winning time 35 min 25 min

After completing the twilight course every team has its own pool of different night courses available, every runner can choose between 4 different categories.

## Night courses

| Category/Code | Number of courses | Difficulty level | Winning time |
| :---: | :---: | :---: | :---: |
| LDN | 2 | difficult | 45 min |
| LEN | 2 | easy | 40 min |
| SDN | 5 | difficult | 35 min |
| SEN | 5 | easy | 30 min |

After completing all the day and night courses a team can switch over to the final courses.

## Final courses

| Category/Code | Number of courses | Difficulty level | Winning time |
| :---: | :---: | :---: | :---: |
| FF | 6 | difficult | 30 min |

6. Evaluation of different courses

If a course was not complete correctly (a miss-punch, wrong order of the control stations, etc.) it will not be considered in the team's score, although the runner is allowed to continue the competition in the following rounds and the team will still be ranked. If the final time of a not correctly completed course is less than 30 minutes then the team's total competition time will be reduced to 30 minutes less. Therefor the competition will end 30 minutes earlier for this team.

## 7. Drop out of a runner

If all 6 (or 5) team members have already completed at least one course each, the competition can be continued with only 5 (or 4) runners. If there are 2 or more drop outs the competition will end 30 minutes earlier for every drop out. A team must notify the competition administration about every drop outs until the next start of the previous runner in order. Once a runner is dropped out he/she must not continue the competition later on.

## 8. Finish

The relay ends on Sunday at 10.00 am (exceptions described in 6 . and 7. .). Course finished later will not count for a team's score.
9. Final result

The winner is the team completing the highest number of correctly finished courses. If several teams have the same score the shorter total time will be considered.

## 10. Controls

IOF standard controls used with reflective stripes on each side.

## 11. Protests

Protests have to be announced at the competition administration until Sunday 11:00 am.
12. Change of rules

Different regulations that do not correspond to the rules listed above will be published in the program or posted on the information board until 2 hours before the relay start. All earlier rules or regulations are overruled by those.

## 12 hours relays*

The rules of these relays differ from the ones of the 24 h relay are the followings:
All teams consist of $2,3,4,5$ or 6 runners. Age and sex of runners is not regulated. The 12 hours relay ends at 10:00 pm on Saturday. The starting courses are followed by the day courses. After the announcement of the dusk time the 12 hours relays have to complete 2 twilight courses and they can continue with the remaining day courses after.
*These rules are adaptions of the Thüringen 24h relay including slight modifications.


