

10th Nógrád Grand Prix 2016 – 5th Youth Meeting Information

**Salgótarjáni Dornyay SE, Balassagyarmati Balassi Bálint KSE, HUFEZE Pásztó
 and the Orienteering Federation of Nógrád County
 welcome you to the Nógrád Grand Prix 2016!**

Patron of the competiiton Vincze László, mayor of Mátraszele

Organizing committee

<i>President</i>	Kovács Gábor	
<i>Vicepresident</i>	Goldmann Róbert	
<i>Course setter</i>		<i>Controller</i>
-night	Marczis István	Sramkó Tibor
-middle	Erdélyi Gyula	Kovács Boldizsár
-3x3 relay	Kovács Péter	Pelyhe Dénes
-classic	Goldmann Róbert	Kovács Zoltán
-night mikrosprint	Stork Mihály	
-mikrosprint	Kovács Zoltán	
<i>Secretary</i>	Fehérváriné Dénes Judit	
<i>SI</i>	Berecz Gábor, Goldmann Róbert, Kovács Balázs, Petrócki Ádám	
<i>Start</i>	Bessenyei István	
<i>Finish</i>	Stork Joachim Gábor	
<i>Control setting</i>	Erdélyi Gyula	

Programme, „0” start times, venues

01.04.2016 Friday	20:30	Salgótarján- Tóstrand	night event
02.04.2016 Saturday	10:30	Mátraszele	middle distance event 1st stage of the NGP and the Youth Meeting
	15:00	Mátraszele	3x3 relay event 2nd stage of the Youth Meeting (M/W40- and M/W50-)
	21:00	Salgótarján- Children's Camp	night mikrosprint
03.04.2016. Sunday	10:00	Mátraszele	classic distance event 2nd stage of the NGP and 3rd stage of the Youth Meeting
	10.00 -14:00	Mátraszele	mikrosprint

Competition Centre

- Friday evening: Salgótarján-Tóstrand, SBTC stadium 48°07'58.9"N 19°49'35.4"E
 - Saturday, Sunday: Mátraszele, Sport filed 48°02'48.5"N 19°54'00.7"E
 - Saturday evening: Salgótarján-Tóstrand, Tarján Chikildren's Camp 48°08'05.8"N 19°48'57.4"E
- See the attached maps.

Registration

Friday 19:00-20:00, Saturday 8:00-10:00, Sunday 8:30–9:30 in the Competition centres.

Distances

01.04. Friday	night CC - start:	30 m	
02.04. Saturday	CC – E1 middle start :	2300m/ 125m climb	blue-white ribbon
02.04. Saturday	E1 finish – CC	1900m/ 0m climb	yellow-white ribbon
03.04. Sunday	CC – E2 classic start:	600m/ 30m climb	blue-white ribbon
03.04. Sunday	CC – mikrosprint start:	30m	

Finish E1

The finish of middle distance event E1 will be different from the CC. Reading out SI, and refreshments are in the finish.

Maps

Made in 2014-16, 4+1 colored digitally printed to Pretex water-resistant paper (except relay maps in plastic bags). Maps have to be handed in on E2, also the 3x3 Relay until the end of day.

	scale	contours
<i>night</i>	1:10 000	5m
<i>E1 middle</i>	1:7500 (seniors)	5m
<i>E2 classic</i>		
<i>3x3 relay</i>	1:4000	2,5m
	1:2000	1m
<i>mikrosprint</i>	1:1 000	1m

Control descriptions

Printed on the maps. Extra control description can be picked up at the start area (except the 3x3 relay). For the extra control description we provide you equipment to put it up (scissors and duct tape), however, for the sake of environment friendliness, we ask you to please use your own control description case, if possible.

Refreshment

All competitors arriving to the finish will get a refresher. On long distance competitors will have the opportunity to refresh during the race into the following classes:

M21A	60%
M20A	50%
M21B	50%
M35	50%

Terrain

night

Varied terrain, some parts very rich in contour details. Varied runnability.

middle and classic

Extreme rich in contour details, some parts with bare rhyolite tuff surfaces, varied runnability. Real enjoyment of orienteering. Cliffs and valleys marked impassable are truly impassable! In some parts of the forest flora is stronger than usual. We advise you to wear a gaiter. Areas marked with purple bands (the area of the famous rhyolite tuff erosion) are prohibited. You can only see them from the outside during your run. The map was awarded by the prize „map of the year”. Enlarged with **1,5...3 km² new area, never used before for orienteering.**

3x3 relay

Mátraszele sport field and surroundings. Varied runnability. rich in contour details (former spoil) **never used before for orienteering.**

night mikrosprint

Tarján Children's camp **never used before for orienteering.**

mikrosprint

Mátraszele sport field and surroundings. **never used before for orienteering.**

Controls

Control points will be equipped with SI-box, punch, orange-white or red-white flag. On night event controls will reflect light.

Category contraction and abolition:

There won't be category W10D, W12D, W55

W45Br > W35Br

M70 > M65

W35 > W21B

If the contraction doesn't fit to one's needs, it can be modified free during registration.

Results

Results can be observed in several ways. Beamers at the finish areas will show results. On the other hand, you can check your results online, by connecting to the Wi-Fi with your smartphone, tablet or laptop. No mobile internet connection is needed to check the results.

Technical details: SSID: nn2016 (open system, no password needed)

You have to type into your browser the following: <http://nn2016.hu>. You can find the simplified version of the events website and get to the results by one click. You select the category and set the interval if refresh (30 seconds, 1 minutes, 2 minutes or 5 minutes) Organizers are happy to help you in case you have questions.

Results printed will be in limited amount. In the evening of each day result of the day and totalized results will be hanged in the Children's Camp and at Beszterce School, also at the finish area the next morning. Results will be uploaded to the events website at the end of each day.

Accommodation

Tarján Children's Camp, Salgótarján-Tóstrand:

48°08'05.8"N 19°48'57.4"E

Beszterce school, Salgótarján, Beszterce tér 4.:

48°7'45.02"N 19°48'49.75"E

Accommodations reserved through the organizers can be approached with a ticket, on Friday from 19.00, on Saturday from 15.00.

Victory ceremony:

Night: Saturday 14.00

3x3 relay: Saturday 17.30

Night mikrosprint: Saturday 21.30

E1+E2 and mikrosprint: Sunday 14.00

Prizes

On the night event there will be medal prizing.

The first 3 of each relay competitors rounded will be given a prize.

The first 3 of mikrosprint will receive a prize.

After the two individual races E1+e2 each category's first three places will receive medals and prizes.

The winner of the 5th Youth Meeting team score race will receive a money prize of 50000 HUF.

Process of the relay

Registration by name and strict order of the runners with SI numbers should be given as soon as possible by filling a registration form which can be downloaded from the website and must be sent to info@nogradnagydi.hu. The deadline of this printed form is 20:00 Friday, 1st April.

Those who send their registrations after the deadline will have to pay 1000 HUF/team as an administration fee. Registrations can only be modified in special cases (e.g. injury, etc.). A high amount of late registrations and registrations on the spot can cause unwanted possibilities of error.

As in case of all big relay events, 3x3 relay starting order will be set according to last year's results. It means that last year's best will be given the 1st number, and the others in an ascending order. By this method, the best teams will be in the first line during mass start.

Clubs with several teams are also going to be given the numbers in this order. So it is advised to give the 1st number to the best team. The numbers of teams within clubs should be registered online and on the register paper. There is an opportunity to give fantasy names to your team.

There are 9 different courses (AA, AB, AC, BA, BB, BC, CA, CB, CC). All members of each relay will run 3 times. The running order is bounded, which means the first runner runs 1st, 4th and 7th time, the second runner runs 2nd, 5th and 8th time, and the third runner runs 3rd, 6th and 9th time

Every runner runs a different course each time, which means all runners run all of the three courses, however not sure they will run it on the same order! Results will be counted as one after running all three courses. So competitors will run 3 courses but it will count only as one.

The start number bibs of the competitors will be colored on three colors. The 1-4-7 runners' are blue, the 2-5-7 runners' are magenta and the 3-6-9 runners are yellow.

To reduce environment pollution, safety pins to the numbers will be given only to request, if it is possible, every competitor brings own safety pins to the race.

First runners will be given the map on the hand at the mass start. All the other runners have to pick up their map from a stand on the open-air stage on their own! On the stand, maps are organized on ascendant order from right to left, maps of a team are under each other on an erect column. On the top, the second runner's and beneath that, the third's and so on to the 9th. All the maps contain the number of the team and the number of the runner (for example: 23-8, which means relay 23, runner 8).

Every time the top map must be picked. To make competition easier, the color of the map will be the same as the color of the start number bib of the current runner.

The state of the competition can be observed clearly during the race, by the amount of the maps on the stand. Which team has the less maps, they are likely the best.

After the stand competitors have to run some meters to the actual start marked on the map which is marked with a control flag.

Controls of different courses are placed closely to each other in some cases. But take good care of checking the code of the controls.

The first and longer part of the courses will be in forested areas. This part will be on the map's upper side with the scale of 1:4000/2,5m. After this part competitors will reach the spectator control where they have to run the second and shorter part of the course. You have to check every time you pass through spectator control.

The shorter part will be on the map's lower side with the scale of 1:2000/1m. This map will depict all trees and bushes in the open area. Controls will be placed really close to each other. Take good care of checking the code of the controls.

At the end of each course, runners will reach the last control then, they need to run about 60 meters on a marked route to the finish. Changeover can be done by touching hands. After the changeover, the arrived competitor must punch in the finish as well, then the SI card must be out read in the finish tent.

ATTENTION! Please be careful to clear your SI card only after the outreading, if you do not, all results of you and your teammates will be disqualified!

After outreading, the map must be put in a bag, which is marked with the start number of the team. After this, runners will be given refreshment.

When stepping in to the change at the start of the next course, you have to clear your SI. Pay attention to clear your SI, because if you do not do so, there will not be enough space for the next course.

The process of the relay will be clarified 15 minutes before the mass start!

Other informations

-Extra control descriptions will be ensured in the start area on individual races. Control descriptions will be on the map as well.

-Maps of the relay are in plastic bags, control descriptions will be on the map. There won't be extra control descriptions on the relay event.

-The competition will be use SportIdent (SI) system. Who don't own SI card, it can be rented on the competition center for 300 HUF/race.

-Arrived competitors will receive refresher.

-At the competition center there will be buffet, cold-water to have an ablution and mobil WC.

- According to Environment protection guide, there will be only one selective rubbish collector in the middle of the competition center. So we ask all participants to put all your waste to this collector! (There will be no other dumpster.) Please be careful in this case!

- Commercial activity can be done only with the permission of the organizers.

-All competitors will run on their own responsibility.

We ask everyone to take care of the clarity of the forest and enviroment!

We wish you a successful and enjoyable competition

ORGANIZERS