

Hungarian Control Picking Team Championship

How does it work

Each team consist of three runners. Team members start at the same time. All team members receive the same map. The team's race time is determined by the arrival time of the **LAST** member to arrive.

The start list is made similar to individual races, the teams start at equal intervals.

Depending on the category, **EACH** team member must punch 5-12 so called “mandatory checkpoints” in the order given on the map. Mandatory checkpoints are marked on the map with continuous capital letters (A, B, C, D, ...) and are connected to each other.

Additional checkpoints are marked with numbers (31, 32, 35...), these are not necessarily continuous. All of these must be punched by **ONE** team member. These must be punched after the first and before the last mandatory checkpoint.

The team can decide which member collects which additional checkpoint.

On the control description, mandatory points are shown separately from the additional checkpoints.

Due to the nature of the competition, there are no lose control descriptions.

The course length includes the number of mandatory points and the number of points to be distributed.

We highly recommend bringing pens or permanent markers with you.