











Open Hungarian Night Orienteering Championships 2015

June 6, 2015 - Héreg

Invitation

Organizers: Tipo TKE, Pozsonyi út 52., 1133 Budapest, Hungary

Tájoló Erdei és Tájékozódási Sportok Alapítvány, Határőr út 53/a., 1122 Budapest

Event centre

Héreg (GPS N 47° 38′ 48.26″, E 18° 30′ 38.2″).

Categories

M/W 18A, 20A, 21A, 35A, 40A, 45A, 50A, 55A, 60A, 65A, 70A, 75A, 80A, 85A. Non-championship categories: M/W 21B short, Open beginner, Open advaced.

Terrain

Typical Central-European moderately hilly terrain located 200-400 metres above see level. Oak forest with good runability and visibility, lots of vegetation features like rootstocks, clearings and small thick undergrowth. Locally more dense vegetation, steep slopes with rock boulders.

Map

1:10 000/5m, corrected in 2014-15 according to IOF standards. New orienteeiring terrain, no previous map available. Map maker: Martin Hajdu.

Entries

On-line: http://entry.mtfsz.hu/

E-mail: nevezes@tipotke.hu.

E-mail entries will be confirmed with an e-mail reply within two working days. Please repeat your e-mail entry in case no reply is received. Entries for each day separately are also possible.

Entry deadline and fees

The entry deadline is May 21, 2015.

The entry fee is HUF 2500. For the B short categories HUF 2000 and HUF 1500 for OB and OA.

Payment

Bank transfer to the bank account of TIPO TKE before June 3, 2015 or on the spot in cash.

Bank account details:

IBAN number: HU27 16200106 60250476 00000000

SWIFT code: HBWEHUHB

Please make sure that all bank charges of the transfer are also included in the payment.

Punching

The SPORTident electronic punching system will be used. E-cards can be rented on the spot (300 Ft/day), leaving a deposit of Ft 10 000. If you are intending to use your own e-card, please specify your SI card number with your entry.

Accomodation

Please contact the organizers if you need accomodation.

Planned starting time

21:30

Internet information

www.tipotke.hu/eob2015

All competitors start at their own risk!

Photos and map samples:











Location:

